

Hey guyz..... ☺

In this tutorial I am going to teach you how to create a header file. I am not going to explain much of the theories related to it...

I will only teach how to create a header file and how to add ur own functions in it and how to use them in a program by just including ur header file. I cannot teach how to create functions (for those who don't know how to create a functions, just wait for a while I will post the tutorial in detail later) .

After I teach u how to create a header file, I bet u wud tell it's too easy!!

Ok let's get onto work...

When we include header files we type the triangular brackets (“<” and “>”) , these brackets indicate that the header file is an inbuilt one. So u cannot use this to include ur header file, u need to use double quotes (“ “) to include ur header file,

for eg.

```
#include"game.h"
```

Ok, now let me tell u how to create the header, it's no big deal if u know how to create functions. First write a program with all ur functions in it and then don't write the main() function in it. I mean JUST write ur functions (of course u can use ur inbuilt functions and even include inbuilt header files and ur header files in this header file!!!) in the program, now save this by suffixing “.h”

for eg.

```
star.h
```

That's it!! Ur header file is now created, now u can include this in ur other programs and use the functions in that header in ur program without defining the function, that's the main purpose of this concept !!

I have posted an example program. I have posted the hangman game source code using a header file named hangman.h .

If u have any problem just mail me at karuppiyah7890@gmail.com

Or u can post comments on my “Turbo C” page on facebook ,

Have Fun,
Karuppiyah.